

Hranham: A town which many traders frequent. If an adventurer is looking to sell their valuable treasure, Hranham is the place to go.

Bardem: A city famed for its music scene, hence the bard in the name. The streets and taverns are filled with music and songs all day and all night (only the taverns at night).

The Harrowed Shore: A deadly beach. Only the bravest of adventurers would ever venture here.

The Erudite Cave: A cave full of crystals and erudite. Very beautiful, but very powerful.

The Flower and the Rock: A tavern where all sorts of walks of life attend. A favourite of bards, and the most popular tavern in Bardem.

Redorlan Castle: A small castle belonging to a rich lord. He's willing to help the locals with their problems, but for a price.

The Akanar Mire: A swamp in which a powerful undead witch lives.

Fell Marsh: A marsh which is home to some unsavoury bandits.

Kaztan Ruins: Long ago, the great hero Kaztan built this city, but it has since been abandoned. In recent years it has been claimed by the mysterious Realm Walkers (Sylphid).

Alimira Meadow: A beautiful Meadow now the city of Barden, many lovers and friends go here for picnics.

The Lily Bright Woods: The home of the Realm Walkers (Sylphid). They have transformed these woods into their capital city.

The Ailnar Isles: A small archipelago of pirate inhabited islands. Named after the infamous pirate Ailnar the Wavewalker.